

Inverse Design of Photonic Crystal Devices

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Abstract—This paper deals with the inverse design in the field of photonic crystal (PC)-based devices. Here, an inverse method containing a fast and accurate simulation method integrated with a competent optimization method is presented. Two designs yielded from this conjunction of multiple scattering theory with a genetic algorithm are analyzed. The potential of this approach is illustrated by designing a lens that has a very low F-number ($F = 0.47$) and a conversion ratio of 11:1. We have also designed a coupler device that introduces the light from an optical fiber into a PC-based waveguide with a predicted coupling efficiency that exceeds 87%.

Index Terms—Genetic algorithm (GA), inverse design (ID), multiple scattering theory, optical fiber, photonic crystals (PCs), photonic devices, PC waveguide, spot-size converter.

I. INTRODUCTION

PHOTONIC CRYSTALS (PCs) [1] are promising materials in order to produce new optical components. Different compact optical devices and circuits can be designed by introducing point and/or line defects in these crystal structures. Although the predicted performance of these photonic devices is very promising, many practical problems still need to be solved before they will be competitive in the marketplace. To solve these problems a normal approach is to use trial and error guided by knowledge and intuition. Even if this direct design technique is useful and relatively effective it is strongly restricted to the degree of insight into the problem. This is one great limitation using direct design. Through direct design it is impossible to invent a device without being able to give a complete description of the underlying physics of its functionality. To find unexpected nontrivial solution that might be overseen in direct design, the trial and error should be controlled, not by intuition, but by a stochastic or deterministic optimization algorithm. The physical intuition is then used to limit the search space and lower the diversity of possible solutions by setting up proper constrains.

To apply an optimization algorithm it is convenient to be able to simulate the functionality of the device we are designing; solving the direct problem. The inverse design (ID) problem is solved by optimizing the design parameters within the set constrains. Solving problems using inversion methods has been demonstrated to be very effective for various PC devices such as

(other than the two analyzed here); PCs for cavity QED experiments [2], PCs with large absolute band gaps [3], aperiodic scatterers for tailored transmission or reflection [4], and low-loss PC waveguide Z-bend [5].

II. INVERSE DESIGN METHOD

When setting up a problem for ID resolution, the most important thing is to enclose the search space in an adequate manner. On the one hand, when setting up the boundaries, it is necessary to exclude solutions that we are not interested in, e.g., solutions that we later lack the possibilities to fabricate. On the other hand, it is equally important not to exclude solutions that might lead to an optimal result. Light constrains is preferable since this will not exclude possible nonintuitive optimal solutions. The light constrains will lead to a large number of possible designs. This then implies a large number of numerical simulations during the optimization process, which requires fast calculation methods. Another important matter is the estimation and evaluation of the asked-for functionality of the device. When solving the direct problem, it is necessary to be able to evaluate the design's prerequisite compartment. This evaluation is set equal to the target function, which needs to be optimized. If this function is badly chosen, a lot of efforts will be lost in the search as a result of bad performance of the optimization. The method presented here has been introduced by some of us [6], and can be applied to any two-dimensional (2-D) PC ID problem containing clusters of dielectric or metallic cylinders and works for both TE and TM polarized light. The method is more effective for solving problems with a finite number of solutions, using bounded discrete parameters. Within this wide field of applications, this work concentrates on PCs of silicon cylinders ($n_{\text{Si}} \sim 3.46$ at $\lambda = 1.5 \mu\text{m}$) in a background of silica ($n_{\text{SiO}_2} \sim 1.45$) and TM polarized incident light (in-plane magnetic field). Both the simulation and the optimization method are well known in the literature. A description and motivation of choice, as well as limitations is given in the two following sections.

A. Direct Solver

Here, we look at 2-D systems containing arrays of dielectric cylinders with circular cross section. For solving Maxwell's equation in these types of crystals, the multiple scattering theory (MST) is both a fast and accurate method. The method has been successfully applied in the analysis of metallic and dielectric clusters based on 2-D PCs [7], [8]. The simulation time depends on the number of cylinders in the simulation. If considering systems that do not include a too great number of scatterers ($< \sim 200$), the MST can be considered very fast (a system of 100 scatterers takes only a few seconds to simulate on a Pentium IV computer).

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In brief, the method uses the T-matrix [9] separately defined for each scatterer to calculate the total scattered wave from the system. To further illustrate, let us consider a cluster of N scatterers located at the positions \vec{R}_β ($\beta = 1, 2, \dots, N$) = (x_β, y_β) . If an external wave E^{ext} with temporal dependence $e^{-i\omega t}$ impinges the cluster, the total field around cylinder α is a superposition of the external field, and the field scattered by the rest of the cylinders in the cluster

$$E_\alpha(x, y) = E^{\text{ext}}(x, y) + \sum_{\beta \neq \alpha}^N E_\beta^{\text{scatt}}(x, y) \quad (1)$$

where E_β^{scatt} is the wave scattered by cylinder β . These three fields can be expanded into series of orthogonal Bessel functions. Using the solutions to the scalar wave equation in polar coordinates as base functions, the total incident wave to the α cylinder and the external incident plane wave can be expressed in terms of the Bessel function of the first kind. The scattered wave from cylinder β is expressed in a series of outgoing Hankel functions rather than regular wave functions. Using the multipole coefficients $(B_\alpha)_l, (S_\alpha)_l$ and $(A_\beta)_l$ for $E_\alpha, E_\alpha^{\text{ext}}$, and E_β^{scatt} , respectively, the expression above can be cast into the following relation between coefficients:

$$(B_\alpha)_l = (S_\alpha)_l + \sum_{\beta=1}^N \sum_{l'=-\infty}^{\infty} (G_{\beta\alpha})_{ll'} (A_\beta)_{l'} \quad (2)$$

$G_{\beta\alpha}$ being the propagator from cylinder β to α and whose components are

$$(G_{\beta\alpha})_{ll'} = (1 - \delta_{\alpha\beta}) e^{z(l'-l)\theta_{\beta\alpha}} H_{l'-l}^{(1)}(\kappa_1 r_{\beta\alpha}) \quad (3)$$

where

$$\theta_{\beta\alpha} = \arctan\left(\frac{x_\alpha - x_\beta}{y_\alpha - y_\beta}\right)$$

$$r_{\beta\alpha} = \sqrt{(x_\alpha - x_\beta)^2 + (y_\alpha - y_\beta)^2}$$

$$\kappa_1 = \kappa_0 \epsilon_1 = \frac{\omega}{c_0} \epsilon_1$$

and $\delta_{\alpha\beta}$ is the Kronecker delta, ϵ_1 is the dielectric constant of the medium of propagation ($\epsilon_1 = 1$ for air), $c_0 = 3 \times 10^8$ m/s and $H^{(1)}$ is the Hankel function of the first kind.

Note that the coefficients S_α are known, but B_α and A_β are not. Using the boundary condition at the interface of each scatterer, we can relate B_α with A_β . This relation, expressed in matrix notation as $B_\alpha t_\alpha = A_\beta$, is the T-matrix and takes the following values for circular scatterers:

$$(t_\alpha)_{ll'} = \frac{\kappa_1 J_l'(\kappa_1 R_\alpha) J_l(\kappa_2 R_\alpha) - \kappa_2 J_l(\kappa_1 R_\alpha) J_l'(\kappa_2 R_\alpha)}{\kappa_2 J_l(\kappa_1 R_\alpha) H_l'(\kappa_2 R_\alpha) - \kappa_1 H_l(\kappa_2 R_\alpha) J_l'(\kappa_1 R_\alpha)} \quad (4)$$

where R_α is the radius of cylinder α , κ_2 and κ_1 are the wavenumbers inside ($\kappa_0 \epsilon_2$) and outside ($\kappa_0 \epsilon_1$) the cylinders, respectively, and the prime indicates the derivate Bessel function defined as $Y_l' = Y_{l-1} - Y_{l+1}$, where Y is either J (Bessel) or H (Hankel).

Now, we can print out the system of equations by introducing the coefficients from (4) in (2)

$$\sum_{\beta=1}^N \sum_{l'=-\infty}^{\infty} (A_\beta)_{l'} (\delta_{\alpha\beta} \delta_{ll'} - (t_\alpha G_{\beta\alpha})_{ll'}) = (t_\alpha S_\alpha)_l. \quad (5)$$

By truncating the angular momentum within $|l'| \leq l_{\text{max}}$, (5) reduces to a linear set of equations, where the dimension of the relevant matrix is $N(2l_{\text{max}} + 1) \times N(2l_{\text{max}} + 1)$. It is important to stress that the size of this matrix increases with the number of scatterers, which will result in a notably increase in the simulation time.

The theory gives an exact solution to the system and the result is expressed in N infinite series expansions of Hankel functions (N point sources). Because of the circular properties of these functions the terms in the series expansion converge relatively fast for cylindrical scatterers. For example, for frequencies in the first photonic band, the highest significant index is of the order 3. This fast convergence contributes to a very fast simulation time and low CPU costs. The MST applies very well for systems with freely placed cylindrical scatterers, including systems with cylinders with different radius. Another convenience is that if the system and the incident wave is symmetric with respect to one axis the relevant matrix for the total system can be cut to a fourth [10] resulting in a considerable simulation speedup.

It has to be mentioned that this simulation method might not be the proper choice for arbitrary shaped scatterers. If one lifts this constrain and gives more freedom to the shape of the scatterer, the T-matrix used in MST must be recalculated for every different formed cylinder. In this regard the finite-element method has been proved useful [5].

B. Optimization Method

The No-Free Lunch theorem by Wolpert and Macready [11] states that for any algorithm, any elevated performance over one class of problems is exactly paid for in bad performance over another class. In other words, it does not exist no better nor worse optimization algorithm with respect to its average performance on all possible classes of problems. Fortunately, optimization problems connected to real applications almost always belong to a class of functions with elevated performance. The verity in optimization algorithms is large and can generally be divided into two groups, deterministic or stochastic algorithms. Deterministic optimization is characterized by the fact that there always exists at least one instruction associated with a given present state of the search, while a stochastic search algorithm uses a pool of solutions and guides its way using comparison. Deterministic optimization normally needs initial input, and is therefore often used when dealing with nice and smooth optimization problems of less complex nature, while stochastic searches are more frequently used to solve harder combinatorial problems. Furthermore, stochastic searches show great flexibility and robustness and can easily be integrated in mixed or hybrid search strategies. Finally, if stochastic searches are more effective for finding global maximums they generally use a large number of function evaluations to do so. This inconvenience favors fast simulation methods such as the MST presented in the previous section.

One popular family of stochastic search algorithms, frequently applied to solve engineering problems, is evolutionary computation. This assemblage of algorithms are related with the optimization process used by nature itself, the evolution. The evolution is very powerful in adapting individuals to a given environment, and is able to tackle enormous complex problems with fairly simple means. Throughout generations, the individuals' chromosomes (the genotypes) are mixed and new individuals with different characteristics are born. Those individuals that adapt better to the environment have the best chance of survival and, hence, give birth to more offspring creating a new generation more fit for survival than the previous one. To judge how well these individuals adapt, they are associated with a fitness value. This fitness reflects the quality in the wanted functionality of the optimized device.

We here use one of the most popular algorithms from this family, a simple-genetic algorithm (GA), introduced by Holland [12]. The GAs are population-based stochastic search algorithms normally used to solve discrete problems [13]. Their functionality is based on their ability to find small parts of the individual (the device) that reflects a good quality in the result, these fractions are called building blocks (BBs). In other words, the GA builds, mixes and finally uses these BBs to find a global optimal solution. Unfortunately, this goal is not always met. If the global optimum consists of large sized BBs, the GA will have problems of constructing them because high-order BBs are very difficult to build and maintain throughout the search. These problems are referred to as GA-hard problems [14] and can be bypassed by representing the problem differently or by trimming the GA parameters. However, when such problems need to be tackled, a more dynamic algorithm should be at hand, e.g., compact GA (cGA), fast messy GA (fmGA), Bayesian optimization algorithm (BOA) [14] that are capable of dynamically recoding the genotype and in this way finding larger sized BBs.

The simple GA works with three operators; selection, crossover and mutation that are iteratively applied to a population of individuals. The selection operator culls the population selecting solutions with a high fitness for mating. The mating act, which is directed by the crossover operator, mixes and constructs the BBs from two or more individuals creating new offspring. The mutation operator makes it possible for the offspring to possess new BBs that none of the parents have and is applied before passing into the next generation (i.e., the next iteration). The individual is represented by a chromosome (a digital string) that is put together by a number of binary genes coding the genotype. Each gene corresponds to one specific part of the phenotype; i.e., one gene codes one parameter of the ID problem. One genotype corresponds to one and only one phenotype, that here is a cluster of dielectric cylinders. Fig. 1 illustrates a typical GA optimization of a 100 bit-parameters problem. Notice that the convergence is methodically reached after $\sim 50\,000$ simulations.

The binary implementation leads to the inconvenience of excluding float parameters in the optimization. One normal approach to handle real numbers is to implement a smallest step approximation. This on the other hand can lead to complications since, e.g., 7 (as a binary representation: 0111) and 8 (1000) are the following integers and probably very similar phenotypes,

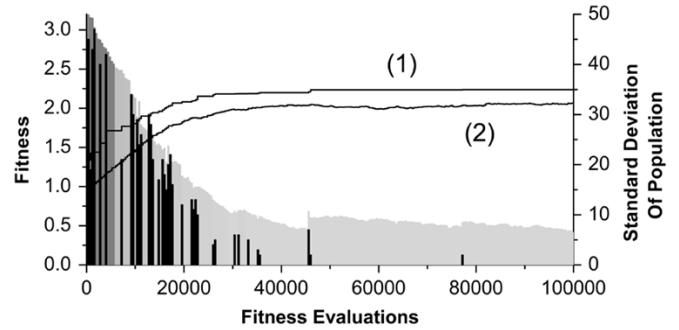


Fig. 1. Typical GA run optimizing a problem coded with 100 binary parameters. Line (1) and (2) defines the best and average fitness, respectively, of the population at a given generation. The gray colored bars indicate the average number of bits a solution differs from the best fitted individual in the population at a given stage. The black bars indicate how many parameters are changed at each best fitness increase.

but differ from all four digits on the chromosome (genotype). A useful phenotype-genotype representation in this case are Gray codes [13]. A second approach is to leave the binary representation and use a real-coded GA.

III. RESULTS

The applicability of the method described above is illustrated by solving the inverse problem of a photonic lens with flat surfaces and a PC waveguide coupler. Both structures show new interesting features. The lens device focuses the light into a region that is one order of magnitude smaller than the incident beam. The insertion loss predicted for the coupler is about 13%, which is one of the lowest reported by numerical simulations.

A. Photonic Lens With Flat Surfaces

Let us deal with the design of a photonic lens with flat surfaces. We are looking here for a device with a large x -component of the Poynting vector in the chosen focal point, hence, the fitness value of a design of the optimization is set directly proportional to this value. Now, we need to encapsulate the problem by setting up proper constraints and so limiting the search space. First, the simulation method favors the use of cylindrical scatterers. Second, the binary representation used in GA optimizations induces fixed position and constant radius for the cylinders. Hence, the only tunable binary parameter in the problem is set to the presence or absence of each cylinder.

The lattice points corresponding to the cylinders' positions have to be chosen carefully. The number of solution increases as 2^N , if N is the number of lattice points. An increase in N implies an increase in the optimization time needed to solve the problem. Consequently, N has to be chosen as small as possible but at the same time in such a way that no optima are excluded. A Gaussian shaped beam is chosen as an incident beam, representing the light from a dielectric waveguide. The beam, with a width of $2w_0$, is centered at the origin of the coordinate system and propagating along the positive x axis. Consequently, the size of the crystal lattice along the y -direction has to be chosen slightly larger than the incident beam's width to ensure that all the light passes through the device. The lattice was set to have a total width of $3w_0$ along the y axis. Regarding its thickness along the x axis various optimizations were

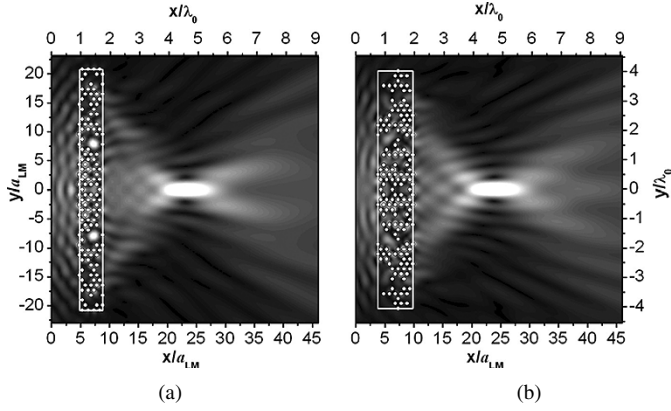


Fig. 2. The modulus of the electric field distribution, produced by two different inverse designed lenses based on photonic crystal clusters (white dots). The length scales are given in terms of the lattice parameters employed in the design of the lenses, a_{LM} , as well as in terms of the working wavelength λ_0 . Light (dark) areas correspond to high (low) intensity. The white rectangles enclose the spacial boundaries for the inverse design set up. (a) The inverse designed nine layers lens structure and (b) the corresponding 13 layers lens structure.

done. Here, we present the result for 9 and 13 layers, based on a hexagonal symmetry lattice. For 13 layers, the total number of lattice points is 318, which is conditioned by our calculation resources. The polarization is chosen as in-plane magnetic field (TM). This choice of polarization is arbitrary since TE polarization can be implemented in this same way. The chosen hexagonal lattice constitutes the lens-material (LM) with the lattice constant a_{LM} and the radius is set to $r = 0.294a_{LM}$. A band structure calculation of the corresponding infinite crystal by means of a plane wave expansion method predicts a forbidden gap for the TM-like modes and the ΓK direction, in the range of frequencies 0.222–0.292 (in units of $2\pi c/a_{LM}$), see Fig. 4(a). In order to minimize the reflectance we choose a working frequency of 0.197; i.e., below the first gap, where propagation is allowed in all directions for the corresponding infinite crystal. The CPU time needed to get the fitness of one 13 layers individual is of the order of 6 s in a 2.8 GHz Pentium IV workstation. The coordinates of the focal point (x_f, y_f) are freely determined. Particularly, we impose the focal point to be located on the symmetry axis of the system ($y_f = 0$), and with a x -coordinate $x_f = 4.60\lambda_0$, where λ_0 is fixed by the working frequency ($\lambda_0 = a_{LM}/0.197$).

The global maximum must correspond to a symmetric structure, which is obvious from the symmetry of the problem. By removing all nonsymmetric crystal solutions the space search size is reduced from 2^N to $2^{(N+n)/2}$ possible configurations, where N is the number of lattice points, and n the number of lattice points centered on the symmetry axis. This means for the 13 layers lens problem, where $N = 318$ and $n = 6$, a reduction from 5.3×10^{95} possible configurations to 5.8×10^{48} and for the 9 layers problem from 1.7×10^{66} to 2.1×10^{34} . Fig. 2(a) shows the resulting lens device for 13 layers (9 layers) and the pattern of the corresponding electric field modulus. Two different scales are used to measure distances, lattice parameter units (bottom and left) and wavelength units (top and right).

The focusing effect can clearly be observed as represented in Fig. 3. Here, S_x is plotted along the direction parallel to the y axis for three different cases; at the x -coordinate of the focal point for the two lenses, and for the incident beam at $x = 0$.

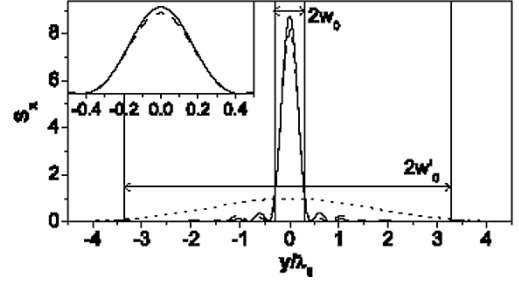


Fig. 3. The x -component of the Poynting vector represented at the focal point ($x_f = 4.60\lambda_0$) for the two structure presented in Fig. 2. The dotted, dashed, and solid line correspond to the width of the incident beam (w'_0), the nine layers lens and the 13 layers (w_0) lens, respectively. (Inset) A zoom over the x axis showing the response from the two lens structures.

The estimated amplification in the focus equals 9.4 dB for the 13 layers device and 9.1 dB for the 9 layers; i.e., the four extra layers add an amplification of 0.3 dB. A fit of $S_x(x_f, y)$ to a Gaussian curve along the y -direction for the 13 layers lens gives a beam waist radius of $w_0 = 0.30\lambda_0$. This means that the lens has a spot-size conversion of $3.30\lambda_0 : 0.30\lambda_0 \sim 11 : 1$. Notable is that this conversion and amplification is achieved in a distance of $\sim 3.5\lambda_0$. This low F-number is difficult to achieve by conventional lens design. According to classical optics the F-number is defined by the focal distance divided by the width of the Gaussian beam, which here takes a value of only 0.47. This is achieved with a very low-power loss, which is defined as the ratio of the transmitted power calculated inside the focus waist ($2w_0$) to that of the incident beam

$$P_{\text{loss}} = 10 \log \left(\frac{\int_{-\omega_0}^{+\omega_0} [S_x(x_f, y)]_{\text{lens}} dy}{\int_{-\infty}^{+\infty} [S_x(0, y)]_{\text{ext}} dy} \right) [\text{dB}]. \quad (6)$$

The calculated value equals 1.0 dB, in other terms, 79% of the incident power is squeezed and passes through the focus.

B. PC Waveguide Coupler

The lens demonstrates the possibility to stretch an incident Gaussian beam to a tenth of its width, sufficient for classical waveguide to PC waveguide mode coupling requirements. In other words, if placing a single line-defect PC waveguide at a distance of $4\lambda_0$ from the first file of cylinders in the device, we should be able to couple that light to the waveguide mode. This second inverse problem was setup under very similar constraints as for the lens device. The lattice parameter of the PC, which we name guide material (GM), is set so we have a guided mode for the λ_0 along the ΓK -direction; i.e., $a_{GM} = 1.5a_{LM}$. Fig. 4(a) shows how the working wavelength λ_0 of the lens correspond to a guided mode in the projected band structure for the infinite crystal.

If the waveguide is placed at the focal point of the lens, one obtains a total insertion loss as high as 7.03 dB. This efficiency is calculated as the ratio of the total power that is transmitted through the waveguide to the incident power (for coordinates references see Fig. 5)

$$P_{\text{loss}} = 10 \log \left(\frac{\int_{-6a_{LM}}^{+6a_{LM}} [S_x(x = 35a_{LM}, y)]_{\text{coupler}} dy}{\int_{-\infty}^{+\infty} [S_x(0, y)]_{\text{ext}} dy} \right) [\text{dB}]. \quad (7)$$

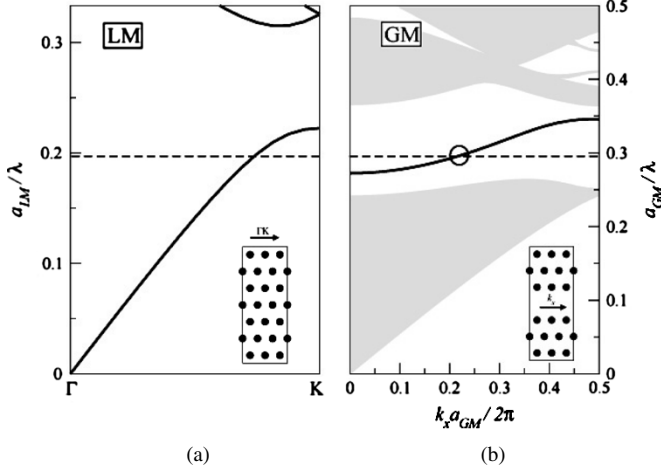


Fig. 4. (a) Photonic band structure of the photonic crystal employed as lens material (LM) along the ΓK direction (see inset). (b) Projected band structure of TM modes in the guide material (GM). The gray regions represent the continuum of extended states in the photonic crystal. The white regions are the photonic bandgaps. The waveguide is formed by removing one row of Si rods, as shown in the inset. The black line defines the guided modes inside the waveguide. The frequencies in both panels are given in reduced units of the respective lattice parameters, a_{LM} and a_{GM} . The horizontal dashed line defines the working frequency of optical devices under design.

In order to reduce the insertion loss, we have solved the problem using two different ID setups. As a first approach, the inverse problem is constrained to a set of 52 lattice points, which are placed in front of the entrance. The idea of this mouth structure is to facilitate the coupling to the waveguide mode in a taper-like manner. The lattice parameters are chosen as for the waveguide. The fitness of the optimization was set equal to the sum of S_x calculated at 30 points located along a transversal segment defined at the end of the waveguide; i.e., on the segment $[-5.2a_{LM}, +5.2a_{LM}]$. Each individual has only 32 binary parameters, and just $2^{32} \sim 3 \times 10^9$ possible combinations are available. A resulting power loss of 1.07 dB is obtained, which represents a substantial advance in comparison with the total loss when no mouth structure was considered. This value equals 99% coupling efficiency with respect to the total energy that passes through the focus of the lens device. The resulting electric field amplitude and crystal structure is shown in Fig. 5(a).

In the second approach, the optimization was carried out using the two crystal lattices simultaneously, the lattice used in the lens design plus the lattice used in the mouth design. This results in a total of $162 + 32$ binary parameters and, consequently, the space search size has been increased to $2^{162+32} \sim 2.5 \times 10^{58}$ possible solutions. To increase the probabilities of finding a global maximum in the optimization process, we used an exaggerated population of 400 individuals. This big population results in a slow convergence but, at the same time, an increase in the probabilities of finding the global optimum. For this design, we needed 500 000 simulations to finish the run. This correspond to an effective calculation time of 30 days using a Pentium IV processor. The insertion loss predicted for this structure seen in Fig. 5(b), is as low as 0.61 dB. This means that 87% of the impinging light passes through the waveguide and is detected at the output. In fact, this value is underestimated since it does not include the light reflected at the

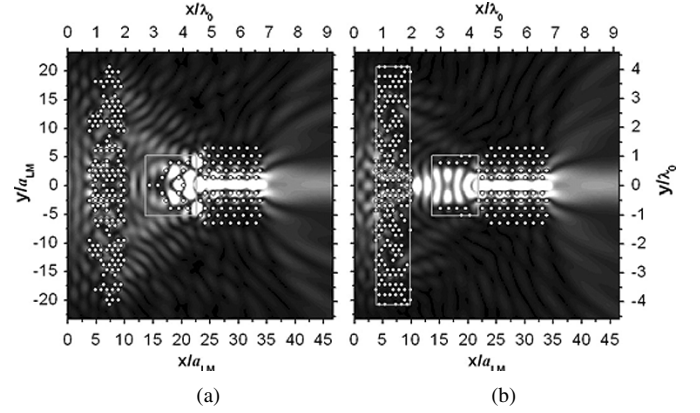


Fig. 5. The modulus of the electric field distribution from the two optimized waveguide coupler devices (white dots). The white rectangles enclose the spatial boundaries for the inverse design set up. (a) The 13 layers lens from Fig. 2 is used to narrow the incident beam. The marked cluster is optimized to facilitate the coupling to the waveguide mode. A coupling loss of 1.07 dB is achieved. (b) The crystal is a result of an optimization of the lens structure and the mouth cluster simultaneously to maximize the coupling efficiency. A coupling loss of 0.61 dB is achieved. Light (dark) areas correspond to high (low) intensity.

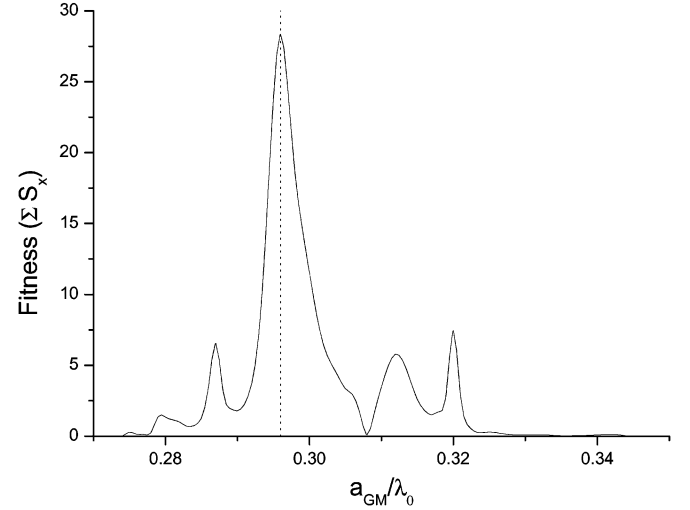


Fig. 6. Fitness of the optimized crystal waveguide coupler is plotted for the frequencies in the gap of the PC waveguide. The dotted line marks the frequency used in the optimization.

end of the waveguide by finite-size effect. Therefore, the coupling efficiency predicted by this new structure is comparable with the better ones reported in the literature; Spuhler *et al.* [15] proposed an inverse designed waveguide to fiber coupler with an efficiency improvement of 2 dB per converter. References [16]–[18] report different tapered waveguide couplers that exceed a predicted coupling efficiency of 90%. Finally, the J-coupler proposed by Prater *et al.* [19] predicted a coupling efficiency of 91%.

IV. ROBUSTNESS OF THE DESIGN

An important issue is how this waveguide coupler device will respond for a change in the frequency. Fig. 6 plots the fitness for the frequencies of the guiding mode for the PC waveguide. We see a sharp peak at the optimized frequency. This behavior is expected since the PC waveguide coupler works due to multiple scattering between cylinders. Each cylinder in the cluster has an

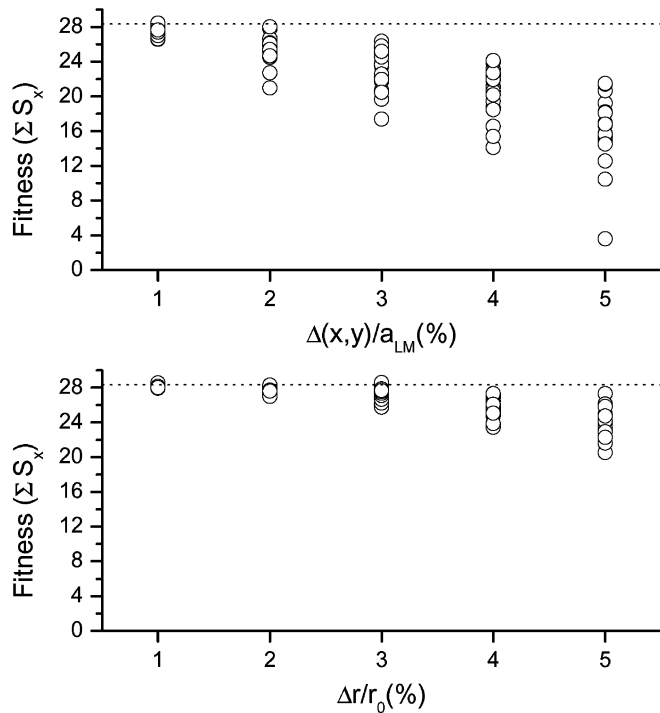


Fig. 7. Robustness of the design PC waveguide coupler. The fitness for 20 structures for each level of error is plotted in the graph. The dotted line marks the fitness of the perfect structure. (Top) Five different levels of relative error (1%–5%) in the position of the cylinder off their fixed lattice positions are shown. (Bottom) Five levels of error in the radius of the cylinders are shown.

optimized position and contributes to the efficiency of the device. Therefore, a large sensitivity to the working frequency of the device is expected. This functionality is much more sensitive than a tapered waveguide [17]. Nevertheless, a specific PC waveguide coupler working over a given range of frequencies can be designed by using this very same method.

A second issue of critical interest, due to the possible errors in fabrication, is to know the robustness of the device against fluctuations in the cylinders' radius or small displacements of their position in the lattice. Here, we analyzed the robustness of the design photonic crystal-based waveguide coupler. Fig. 7 shows the corresponding fitness value for 20 different calculated defected structures and for five different levels of relative error of their position (upper) and of the radius (lower). The structure is clearly more sensitive to defects due to displacement of the cylinders than to changes of their radiuses. This more rapid decrease in quality for errors associated with the position can be explained by a bigger absolute error, since the lattice constant is much larger than the radius of the cylinders. Notice that the fitness only is an estimation of the quality. The efficiency of each structure has to be calculated in more detail as explained earlier, integrating the pointing vector over a segment at the end of the waveguide [see (7)]. Calculating this value for the best crystal structure of the 20 simulated and for a relative error of 5%, we predict an efficiency of 84% and 65% for an error in the radius and lattice constant, respectively. This sensibility, especially for displacements, is rather expected. As mentioned earlier, we are looking at a very complex and delicate system, where each cylinder is given an optimized position and play an important role for the coupling effect. Now, this can of course be

altered knowing the limitation of the manufacture procedure and introduce these flaws in the optimization procedure. Instead of optimizing a perfect system where the cylinders' positions and their radius' are fixed, we can easily solve the inverse problem and look for solutions which are more robust against the imperfection in the crystal, optimizing the expected structure from a fixed fabrication method. This will most likely lead to a decrease in the theoretical result but an increase in the experimental one.

Although our simulations involved the simplifying assumption of 2-D PCs, it should be noticed that such 2D-periodic crystals can be studied in actual 3-D crystals. For example, a recent simulation of 2-D prism [8] reproduce fairly well the behavior of the actual structures in the microwave regime. We conjecture that similar results might also be obtainable in the optical regime by using a PC-slab sandwiched between multi-layer films with a large gap. Also, the preceding discussion focused on the TM modes of a structure based on "dielectric-scatterers-on-background." However, based on the general method presented here, similar devices based on "holes-in-dielectric" structures can also be designed.

V. SUMMARY

In this paper, we have examined how inverse design of photonic crystals is a very useful tool to optimize the performance of different PC devices and to find new unexpected properties. As a demonstration of the strength of the model, different lenses and a waveguide couplers were designed and characterized. Both structures show great new features and good quality in their performance. The robustness of the coupler device was also analyzed and discussed with respect to the inverse design setup. To conclude, this integration of MST with GA optimization can be used to solve a wide diversity of inverse design problems in the field of PCs.

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